



Yew Class Homework Menu

This term, we continue to set project homework. This menu details a range of fun activities including oracy activities that can be completed at home to extend your child's learning. Please help your child to choose and complete a selection of these activities. To fit in with your family life, they can be completed after school, at weekends or as a half-term project. If you would like further suggestions, please feel free to select from the homework menus of other classes which are all available on the school website. Children are asked to share at least one of the activities with us in school. **The deadline for this homework is Wednesday 25th February** and we ask that the homework is not brought into class until after half-term.

English

Character Profile – Compare Bilbo Baggins with Harry Potter.

Fantasy Setting Description – Write a vivid description of a new fantasy world or Tudor London.

Alternative Ending – Rewrite the ending of The Hobbit or a Harry Potter chapter.

Persuasive Writing – Write a letter convincing someone to join an adventure or move to a desert settlement.

New Creature Creation – Invent a magical creature suited to a desert biome.

Suggested Reading List

Professor Astro Cat's Frontiers of Space – Dominic Walliman

Survivors (Desert Animals edition) – David Long
Horrible Histories: The Terrible Tudors – Terry Deary

How to Train Your Dragon – Cressida Cowell

How to Draw People – Susie Hodge

Harry Potter series – J.K. Rowling

The Lion, the Witch and the Wardrobe – C.S. Lewis

Science – Earth and Space

Moon Phase Diary – Track the Moon for 2 weeks. Record phases, times seen, and explain why the Moon appears to change shape.

Create a Space Model – Build a model showing the Sun, Earth, and Moon to demonstrate day/night or eclipses.

Astronaut Training Manual – Design a short guide explaining how astronauts survive in space (gravity, oxygen, food).

Space News Report – Write or film a news report about a recent or imaginary space discovery.

Mathematics

Maths Game Designer – Invent a board or card game using fractions, decimals, or percentages.

Real-Life Maths – Plan a family day out with a budget. Show calculations.

Maths Art – Create artwork using symmetry, tessellation or coordinates.

Code Breaker – Create a secret code using rules.

Art & DT

Self-Portrait – Use mirrors or photos. Focus on proportion and shading.

Historical Portrait – Draw a Tudor monarch using reference images.

Pop-Up – Create a pop-up scene from The Hobbit, Tudor England, or a desert biome.

Geography – Desert Biomes

Desert Survival Guide – Create a guide explaining how humans, animals and plants survive in deserts.

Biome Comparison – Compare a desert biome with the UK. Include climate, wildlife and human activity.

Design a Desert Animal – Invent an animal with adaptations for desert life. Label and explain each adaptation.

History – Tudor England

Tudor Day in the Life – Write a diary entry from a Tudor child (rich or poor).

Henry VIII Fact File – Create a fact file including his wives, religion and key events.

Tudor Crime & Punishment – Design a poster explaining Tudor laws and punishments.

Build a Tudor House – Use recycled materials to make a model.

Possible Family Trips & Visits

Fitzwilliam Museum – Portraits, historical artefacts, Tudor links. **Sedgwick Museum** – Rocks, fossils, Earth history. **Institute of Astronomy (Cambridge)** – Space-related exhibitions & events. **Anglesey Abbey** – Tudor-style houses and gardens. **Wicken Fen** – Biomes, habitats, and adaptation. **Cambridge University Botanic Garden** – Plant adaptations and climates.